2008 Klondike Derby Events

The events are determined by the mayor of each town visited so be prepared. The themes will be as listed. For each patrol that visits each town extra gold can be earned. All competitions are from the official Boy Scout Handbook and/or appropriate Merit Badge pamphlets. Scoring will be gold nuggets and patrol participation, Scout spirit and teamwork are factors in the distribution of the gold.

Dyea: Upon entering the town, show Scout spirit and give your patrol yell. Dyea is a town where you can kick back and have fun; gold can be earned. The town will have fun events and is good way to wind down and enjoy before heading back out to search for gold.

Skagway: The town of Skagway is where the competition will be first aid skills. Be prepared to demonstrate correct first aid for various scenarios including cold weather problems. Have your first aid knowledge honed and be prepared for anything. Scout spirit will help you to earn more gold.

Bennett: Pioneering is the skill to demonstrate in this town. Brush up on your knowledge and abilities with knots and lashings; all skills here are requirements for various rank advancements. Know the five basic lashes and when they are to be used. Also practice use of the various knots that you may or may not be asked to tie. Be prepared with your patrol yell and to do a pioneering project.

Dawson: Perfect your orienteering skills and know your map and compass skills when you enter Dawson City.

White Pass: Team building is the order of the day when arriving at White Pass. There will also be some lost Scout skills involved so brush up on Morse code and the 5 x 5 code. There is gold to be found when visiting here.

White Horse: Basic Scout skills are performed here. Be prepared for anything pertaining to basic skills; do not forget your Scout spirit.

New Town: This year, we will be adding an extra town to the Klondike. This, hopefully, will spread out the teams and allow for a better flow of sled teams.